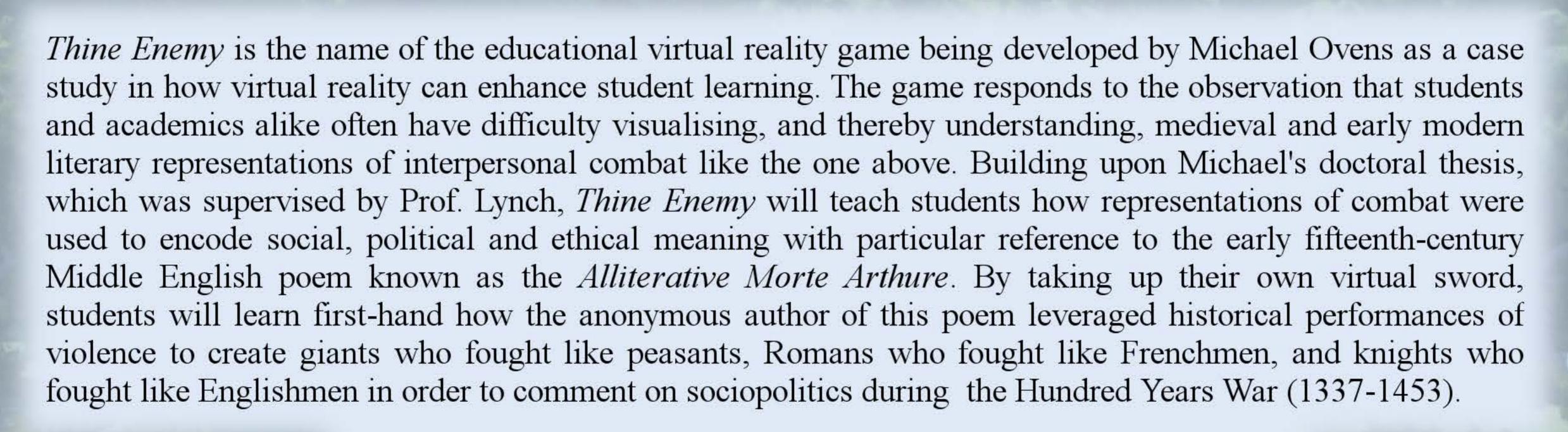


## Experiential Learning on the HTC Vive

Virtual reality is the next frontier of educational technology, poised to do for the next ten years of higher education what laptops have done for the last ten. This project is a pilot study into the producation and evaluation of virtual reality games that is being developed by PhD candidate Michael Ovens in collaboration with UWA's Prof. Andrew Lynch, Curtin's Prof. Erik Champion, and UWA's Futures Observatory. This study, which has been part-funded through an Education Futures Scholarship Grant and Secondment at UWA, is designed as an experiment in experiential learning whereby students can duck, parry, and swing at virtual opponents in order to discovery the physical, cultural, and emotional histories of medieval and early modern representations of combat.

"The felon with the fine sword freshly be strikes, The felettes of the ferrer side be flashes in sonder, Through jupon and gesseraunt of gentle mailes, The freke fiched in the flesh an half-foot large..."

Mordred slays bis father, King Arthur, in the fifteenth-century Morte Arthure



thineenemyproject.wordpress.com